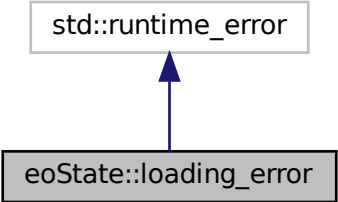


std::runtime_error



eoState::loading_error